



# The Extension of $\text{\KerTeXpic}$ Functions

## Meta commands and their applications

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**ABSTRACT** Though  $\text{\LaTeX}$  has become the standard tool for editing high-quality mathematical documents, the use of graphics in  $\text{\LaTeX}$  tends to be unsatisfactory. Also it is desirable that capability of generating tables and page layout in the preferred style be added to  $\text{\LaTeX}$ . The authors have developed  $\text{\KerTeXpic}$ , a computer algebra system (CAS)-based plug-in for high-quality graphics in  $\text{\LaTeX}$  documents. In this paper, we will show how newly developed functions of  $\text{\KerTeXpic}$  can easily generate new environments or graphical commands of  $\text{\LaTeX}$ , so that  $\text{\LaTeX}$  can be endowed with the above mentioned capabilities.

## 1 Introduction

Since  $\text{\LaTeX}$  offers remarkable publishing features and extensive facilities for automating most aspects of typesetting, quite a number of mathematicians use  $\text{\LaTeX}$  to edit their research papers. Moreover  $\text{\LaTeX}$  allows such quick and easy editing of mathematical documents that many university teachers also use  $\text{\LaTeX}$  as a tool to edit their teaching materials. In fact, of the 378 mathematics teachers at universities and colleges of technology in Japan who responded to our questionnaire survey (executed in 2008) [5], 281 teachers use  $\text{\LaTeX}$  to edit their teaching materials. However, only 87 teachers frequently use graphics in their printed class materials edited with  $\text{\LaTeX}$ . Though various graphics packages such as  $\text{\PSTricks}$  and  $\text{\TikZ}$  (applicable to  $\text{\LaTeX}$ ) have been developed, only a few of the respondents use them. The reason of this seems to be twofold. One is that computable functions or applicable programmings are limited in case of these packages compared to CAS. The other is that the use of these packages requires extra training for ordinary mathematics teachers.

The functions needed for editing printed class materials could be summarized in the following five:

1. high-quality typesetting of mathematical expressions
2. capability to generate various mathematical symbols
3. capability to insert high-quality graphics

4. flexibility in creating tables which are appropriate to the situation
5. capability for fine tuning of page layout

Though editing by hand could provide all these functions to a certain extent, the output tends to lack precision, beauty and reproductivity. Using word processors makes up for these deficits fairly well. They especially enable us to easily insert various graphical images into documents. Moreover page layouts can be modified on demand. The weak point of word processors is that their ability to provide high-quality mathematical expressions and symbols is insufficient. On the other hand, L<sup>A</sup>T<sub>E</sub>X is endowed with a limited set of capabilities for graphics and page layouts. Therefore, the improvement of such capabilities should make L<sup>A</sup>T<sub>E</sub>X a more powerful tool for teachers editing their class materials.

Originally, we developed K<sub>E</sub>Tpic as a tool to insert fine (precise and expressive) graphics into L<sup>A</sup>T<sub>E</sub>X documents. K<sub>E</sub>Tpic is a plug-in based on computer algebra system (CAS) such as Maple [13, 12], Mathematica [4], R [10], Scilab [7], Maxima, and Matlab [2, 1]. Simultaneous use of CAS and the graphics capability with which L<sup>A</sup>T<sub>E</sub>X is originally endowed enables us to generate high-quality graphical images in L<sup>A</sup>T<sub>E</sub>X documents. The authors have actually been using K<sub>E</sub>Tpic as a daily tool. Not only planar graphics but also 3D graphics can be inserted as in Figure 1 [14, 3, 11].

Notice that the elimination of hidden lines endows the figure rich perspective. Moreover, mathematical expressions in the figure have the same quality as in the L<sup>A</sup>T<sub>E</sub>X document. Since the graphics of K<sub>E</sub>Tpic use only monochrome lines (i.e. no colours or shadings), the quality of K<sub>E</sub>Tpic graphics is maintained when they are copied. Thus K<sub>E</sub>Tpic can create high-quality graphics that can be used for printed materials. It can even be used with projectors. This feature of K<sub>E</sub>Tpic could have some educational value [6].

Recently, the ability to produce tables and page layouts in the preferred style has been implemented to K<sub>E</sub>Tpic. The aim of this paper is to display these new functions of K<sub>E</sub>Tpic. Adding these new functions should enhance the use of L<sup>A</sup>T<sub>E</sub>X itself.

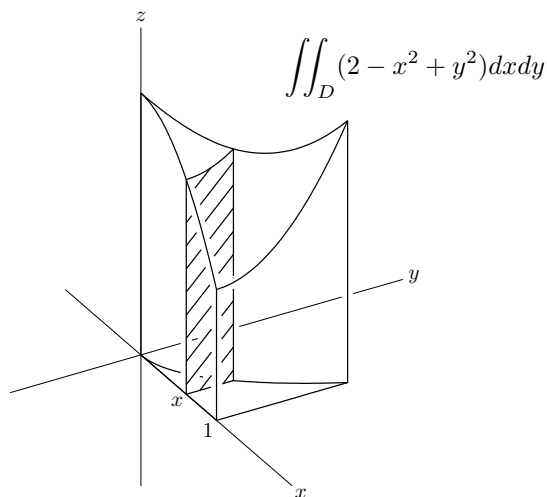


FIGURE 1. 3D graphics of K<sub>E</sub>Tpic

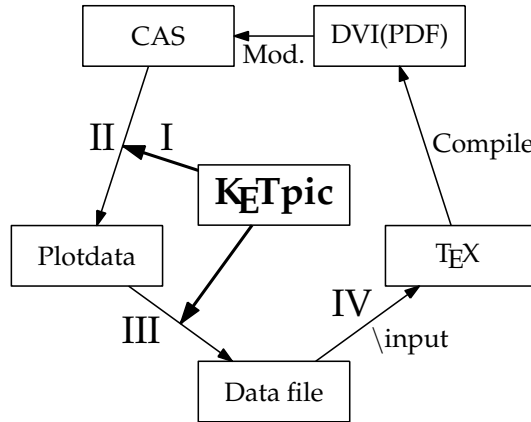


FIGURE 2. KεTpic cycle

## 2 Brief introduction to KεTpic

To draw precise figures, CAS is the most popular tool. However, it is not so convenient to use their graphical images in L<sup>A</sup>T<sub>E</sub>X documents. Usually we convert the graphical output of CAS into EPS or PDF file format and load the resulting files into L<sup>A</sup>T<sub>E</sub>X. In such cases, it is not so easy to add illustrations or to manipulate them. Moreover the quality of the graphics tend to become lost when they are copied. Therefore, we took a different strategy. In fact, KεTpic generates L<sup>A</sup>T<sub>E</sub>X-readable code with the aid of CAS, so that image files are no longer either loaded or required. The procedure of KεTpic drawing is summarized in Figure 2.

To begin, we will show how to make a document containing illustrations with KεTpic. We will use as an example the procedure for plotting the Maclaurin expansion of  $y = \sin x$  with KεTpic for Scilab, and inserting the plot into a L<sup>A</sup>T<sub>E</sub>X document as shown below.

In step I, we load KεTpic with the following commands:

```
Ketlib=lib('folder:/ketpicsciL5/');
Ketinit();
```

In step II, we generate the plot data of  $y = \sin x$  and its Maclaurin expansion as follows:

```
P1=Plotdata('sin(x)', 'x=[-4.5,4.5]'); //range of x is specified
P2=Plotdata('x-x^3/factorial(3)+x^5/factorial(5)', 'x=[-4.5,4.5]');
```

In step III, we convert the plot data into Tpic specials code and output to a text file (named "fig.tex") with the following commands:

```
1 Openfile('folder/fig.tex');
2 Beginpicture('0.5cm'); //defining unit length
3 Drwline(P1,2); //2 means the width of the curve P1
4 Drwline(P2);
5 Endpicture(1);
6 Closefile(0);
```

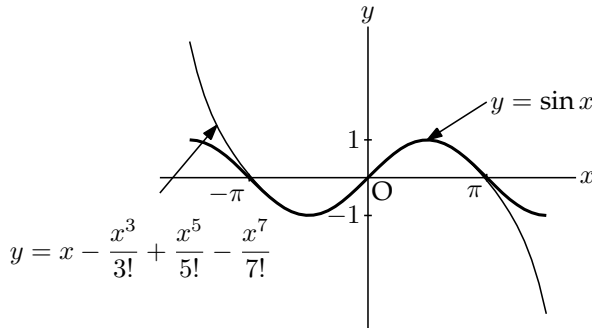
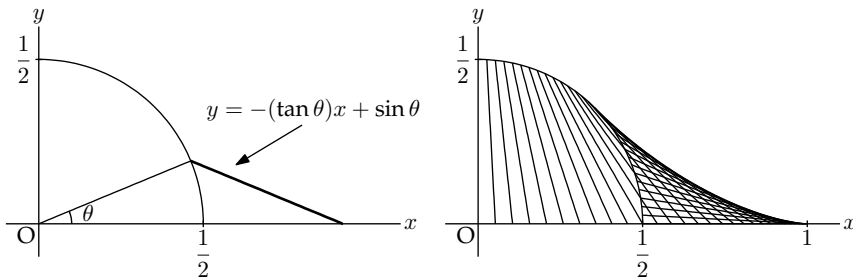


FIGURE 3. Resulting figure

FIGURE 4. Programmability of K<sub>E</sub>T<sub>P</sub>ic drawing

In step IV, we insert the above fig.tex file into a L<sup>A</sup>T<sub>E</sub>X document using the following commands:

```

1 \usepackage{ketpic}
2 \begin{document}
3 \input{fig}
4 \end{document}

```

Thus, after the compilation, we obtain Figure 3. In fact, we also use commands like `arrowline`, `vtickmark`, `htickmark`, and `expr` which are also implemented to K<sub>E</sub>T<sub>P</sub>ic in step II to add some accessories and mathematical expressions. In a K<sub>E</sub>T<sub>P</sub>ic drawing, we can also utilize the programmability of CAS to draw figures like Figure 4 very easily. The corresponding libraries and some interesting examples and documentation are freely downloadable at [15].

As stated in Section 1, TikZ has a similar feature as K<sub>E</sub>T<sub>P</sub>ic. It is endowed with remarkable capabilities such as colors, animations and various libraries which make its drawings illuminative, as shown in [16]. Since K<sub>E</sub>T<sub>P</sub>ic drawings are monochrome and static, they may be inferior to TikZ ones in case when they are used with projectors. However, K<sub>E</sub>T<sub>P</sub>ic drawings seem to be superior in case when they are used in mass printed materials, since the quality of them is maintained when they are copied. Moreover, owing to the use of CAS, K<sub>E</sub>T<sub>P</sub>ic can utilize such wide range of computabilities and programmabilities that can not be expected of TikZ. Though K<sub>E</sub>T<sub>P</sub>ic is not equipped with rich libraries as TikZ, the flow of K<sub>E</sub>T<sub>P</sub>ic programming seems to be easier to see for ordinary L<sup>A</sup>T<sub>E</sub>X users compared to TikZ case.

TABLE 1. Example of a table

$W^{(\nu-1)} - \text{basis}$	$\mathbf{v}_1, \dots, \mathbf{v}_{r_\nu}$			
	...	⋮		
$W^{(2)} - \text{basis}$	$T^{\nu-2}\mathbf{v}_1, \dots, T^{\nu-2}\mathbf{v}_{r_\nu}$	...	$\mathbf{v}_{r_3+1}, \dots, \mathbf{v}_{r_2}$	
$W^{(1)} - \text{basis}$	$T^{\nu-1}\mathbf{v}_1, \dots, T^{\nu-1}\mathbf{v}_{r_\nu}$	...	$T\mathbf{v}_{r_3+1}, \dots, T\mathbf{v}_{r_2}$	$\mathbf{v}_{r_2+1}, \dots, \mathbf{v}_{r_1}$

### 3 Flexible generation of tables

Though  $\text{\LaTeX}$  is endowed with the environments for generating tables such as “tabular” or “tabularx”, their outputs tend to be unsatisfactory when used in teaching materials. In fact, the height of cells in tables are automatically determined in these environments, so that modification of the table needs much effort. Moreover, using graphical objects in a table is desirable in some cases such as tables of increase and decrease of functions. Recently, the functions for flexible generation of tables have been implemented to  $\text{\KerTeXpic}$ . This development is based on the idea that table is a kind of graphic. For example, the following command lines of the  $\text{\KerTeXpic}$  version for Scilab provides Table 1:

```

1  Tmp1=list([6,3,5],[10,4,5],16,25,[10,2,5],[20,3,5],[17,4,5]);
2  Tmp2=list([7.5,4,6],[22.5,2,7],[7.5,3,8],7.5);
3  Out=Tabledata([-1,-1],Tmp1,Tmp2);
4  Openfile('e:/latable.tex');
5  Beginpicture('1.5mm');
6  Drwline(Out(1));
7  Putcell(Out,1,1,'1','$W^{(\nu-1)}$-basis');
8  Putcell(Out,2,3,'1','$W^{(2)}$-basis');
9  Putcell(Out,4,1,'c','$\mathbf{v}_1, \dots, \mathbf{v}_{r_{\nu}}$');
10 Putcell(Out,4,2,'c','$\cdots$');
11 (The rest is omitted)
12 Endpicture(0);
13 Closefile(0);

```

Here, by using the command `Tabledata`, we can easily specify the width and height of each cell and the range where lines are drawn as we like. Notice that the content of a cell can be located at a preferred position by using the command `Putcell`.

As an application,  $\text{\KerTeXpic}$  enables us to easily offer the tables of increase and decrease as Table 2. Here the images of arrows are generated with the use of  $\text{\KerTeXpic}$  meta commands explained in the next section.

TABLE 2. Table of increase and decrease

$x$	$-2$	$\dots$	$-1$	$\dots$	$-\frac{\sqrt{6}}{3}$	$\dots$	$0$	$\dots$	$\frac{\sqrt{6}}{3}$	$\dots$
$y'$	$-$	$0$	$+$	$-$	$0$	$+$	$-$	$0$	$+$	$-$
$y''$	$+$	$-$	$+$	$0$	$-$	$+$	$-$	$0$	$+$	$-$
$y$	$\nearrow$	$\searrow$	$\searrow$	$\nearrow$	$\searrow$	$\nearrow$	$\searrow$	$\nearrow$	$\searrow$	$\searrow$
			$0$				$\frac{5}{2}$			
			minimal			maximal				

### 4 Meta commands of K<sub>E</sub>Tpic

Recently we have implemented the commands to generate various L<sup>A</sup>T<sub>E</sub>X macros to K<sub>E</sub>Tpic. Using these commands with K<sub>E</sub>Tpic graphical commands simultaneously, we can generate graphical symbols as L<sup>A</sup>T<sub>E</sub>X macro commands. We call these new K<sub>E</sub>Tpic commands “meta commands”.

As an example, we will show the K<sub>E</sub>Tpic commands to generate the L<sup>A</sup>T<sub>E</sub>X command named `\circmark` which is used to offer the graphical symbol .

```

1  Openpfr('\circmark');
2  Setwindow([-1,1],[-1,1]);
3  Tmp=Circledata([0,0],1);
4  F1=Scaledata(Tmp,2,2.5);
5  Beginpicture('1mm');
6  Shade(list(F1));
7  Drwline(F1);
8  Endpicture(0);
9  Closepfr();

```

Also we can generate L<sup>A</sup>T<sub>E</sub>X commands with parameters. For example, the command `\dashmark` to offer a symbol like can be generated by the following K<sub>E</sub>Tpic commands:

```

1  Openpfr('\dashmark#1');
2  Beginpicture('1mm');
3  Dashline(F1);
4  Letter([0,0],'c','#1');
5  Endpicture(0);
6  Closepfr();

```

In the above examples, the commands `Openpfr` and `Closepfr` are sort of meta commands. They are used to generate the package of L<sup>A</sup>T<sub>E</sub>X command lines corresponding to `\def`.

When generating more complicated L<sup>A</sup>T<sub>E</sub>X graphical commands, using L<sup>A</sup>T<sub>E</sub>X programmings to

1. treat variables
2. create conditional branching

TABLE 3. Other meta commands

Treatment of variables	Texsetctr
Conditional branching	Texif, Texelse, Texendif
Loop structure	Texfor, Texendfor

### 3. create loop structure

are often needed. However, these programmings are complicated in  $\text{\LaTeX}$ . So that, we have implemented the meta commands in Table 3 into  $\text{\KerTeXpic}$ . They automatically generate the corresponding  $\text{\LaTeX}$  command lines.

As an example, we will show how to generate the  $\text{\LaTeX}$  command `diachain{n}`. Here  $n$  specifies the number of daimonds so that the output of `\diachain{6}` is



The  $\text{\KerTeXpic}$  commands generating it are very simple as follows:

```

1  Texnewcmd('\bs diachain',1);
2  Tmp=Framedata([0,0],L);
3  G=Rotatedata(Tmp,\%pi/4);
4  Texfor(1,'1','\#1');
5      Beginpicture('1mm');
6          Drwline(G,2);
7          Texsetctr(2,'Texctr(1)/2*2-Texctr(1)');
8          Texif(Texthectr(2)+'=0');
9              Shade(G);
10             Texendif();
11         Endpicture(0);
12     Texendfor(1);
13 Texend();

```

## 5 Layer environment

In the previous section, we have introduced the meta commands which prevent authors from programming  $\text{\TeX}$  macros. Since the meta commands are so powerful, we have developed a  $\text{\LaTeX}$  environment named “layer”. It could be a convenient tool for not only editing research papers or printed materials but also proofreading, editing textbooks, preparing examinations and tutorials, and web-tech based learning.

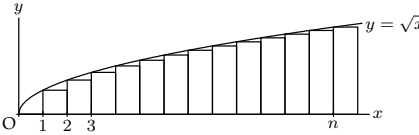
The “layer” environment enables us to attach some graphical supplements to a document without affecting the other elements already in the document. Though “overpic.sty” has a similar feature, its use is limited to picture environment only. The “layer” environment, on the other hand, graphical supplements can be placed in any position you desire. An example is shown in Figure 5.

The “layer” environment and some typical graphical contents have been integrated into  $\text{\LaTeX}$  macro package named “ketlayer.sty”. The authors are distributing “ketlayer.sty” at [15]. The ketlayer package allows interactive use of graphics and

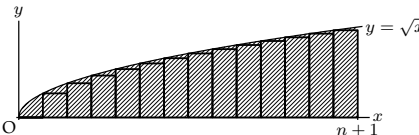
**PROBLEM**  
Show the following inequality:

$$\sqrt{1} + \sqrt{2} + \dots + \sqrt{n} < \frac{2}{3}(n+1)^{\frac{3}{2}}$$

**SOLUTION**  
The sum  $\sqrt{1} + \sqrt{2} + \dots + \sqrt{n}$  is equal to total area of the boxes.



The area of the hatched region below is equal to

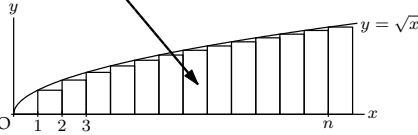
$$\int_0^{n+1} \sqrt{x} dx = \left[ \frac{2}{3} x^{\frac{3}{2}} \right]_0^{n+1} = \frac{2}{3}(n+1)^{\frac{3}{2}}$$


By comparing these areas, we can obtain the inequality.

**PROBLEM**  
Show the following inequality:

$$\sqrt{1} + \sqrt{2} + \dots + \sqrt{n} < \frac{2}{3}(n+1)^{\frac{3}{2}}$$

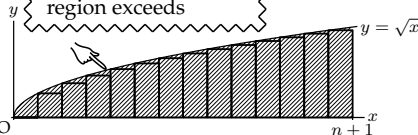
**SOLUTION**  
The sum  $\sqrt{1} + \sqrt{2} + \dots + \sqrt{n}$  is equal to total area of the boxes.



The area of the hatched region below is equal to

$$\int_0^{n+1} \sqrt{x} dx = \left[ \frac{2}{3} x^{\frac{3}{2}} \right]_0^{n+1} = \frac{2}{3}(n+1)^{\frac{3}{2}}$$

The area of hatched region exceeds



By comparing these areas, we can obtain the inequality.

FIGURE 5. Using layer environment

sentences. In fact, it has a switch to turn on and off grid lines which specify where a graphical supplement is located. While polishing supplements, let height parameter of `\begin{layer}{width}{height}` declaration be positive. After editing them, modify the height parameter to be 0 as shown in the following code.

```

1 %\begin{layer}{130}{140}% draft: grid lines are shown
2 \begin{layer}{130}{0}% final
3 % supplements begin
4 \hjaggyline{72}{27}{28}
5 \arrowlineseg{100}{78}{27}{-130}
6 \jaggyboxframe{85}{110}{40}{10}{The area of hatched region exceeds}
7 \rightrightand{96}{126}
8 % supplements end
9 \end{layer}

```

Note that the layer environment should lie before the target of the supplements.

## 6 Future works

As explained in Section 2, the graphical output of K<sub>E</sub>T<sub>p</sub>ic is formatted in the form of Tpic Specials codes. Tpic Specials codes are supported by DVI drivers including



dvipdfmx and dvips, but Tpic Specials codes are not supported by pdfL<sup>A</sup>T<sub>E</sub>X's direct PDF output. On some occasions, the authors were requested to use pdfL<sup>A</sup>T<sub>E</sub>X and could not use K<sub>E</sub>Tpic. Therefore they are planning to develop another version of K<sub>E</sub>Tpic which is applicable to pdfL<sup>A</sup>T<sub>E</sub>X. Some adjustments are required for K<sub>E</sub>Tpic to be applied to pdfL<sup>A</sup>T<sub>E</sub>X. However, K<sub>E</sub>Tpic utilizes a limited set of Tpic Specials codes such as pn, pa, fp, (and partially sh, ip) as shown in the following code. Hence the adjustments seem not to be so difficult.

```

1  {\unitlength=1cm%
2  \begin{picture}(4.40000,4.40000)(-2.20000,-2.20000)%
3  \special{pn 8}\special{pa -787 787}%
4  \special{pa 787 787}\special{pa 0 -787}%
5  \special{pa -787 787}\special{fp}%
6  \settowidth{\Width}{0}\setlength{\Width}{-0.5\Width}%
7  \settoheight{\Height}{0}\settodepth{\Depth}{0}%
8  \setlength{\Height}{-0.5\Height}\setlength{\Depth}{0.5\Depth}%
9  \addtolength{\Height}{\Depth}%
10 \put(0.0000,0.0000){\hspace*{\Width}\raisebox{\Height}{0}}%
11 \end{picture}}%
```

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